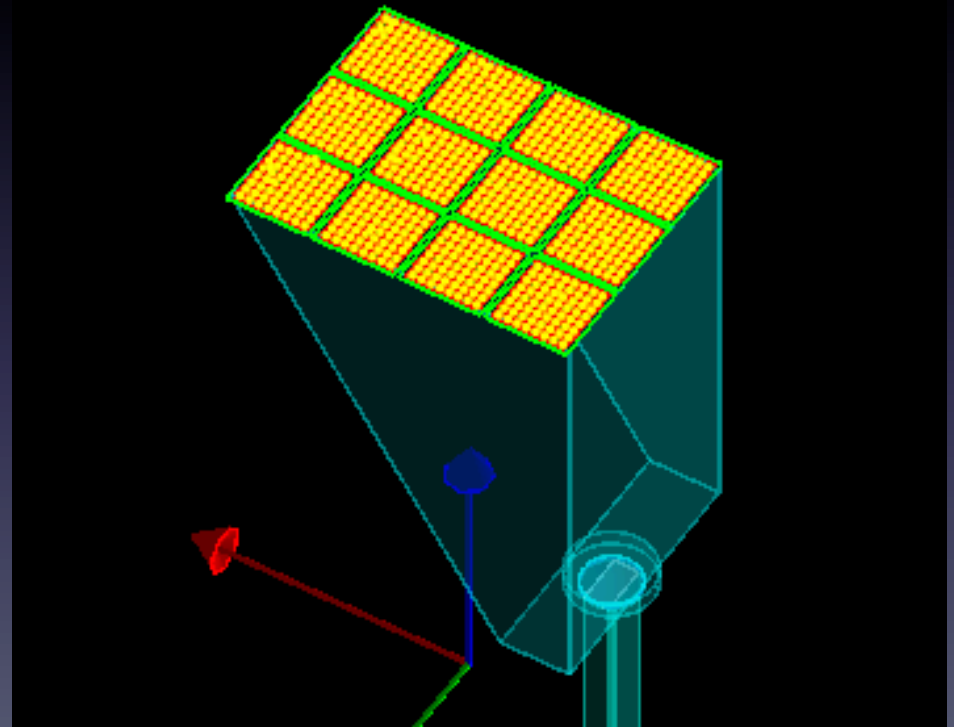# Potential new Reco Method
&
# Testbeam 2017 Error Calculations

Phase Space or (backward LUT)

- Step1: instead of using one lookup table (LUT) generated by using a photon source positioned at the end on the radiator to illuminate the entire MCP-PMTs pixels, rather one can use the inverse way by simulating point-like photon source at each pixel to illuminate the "radiator".
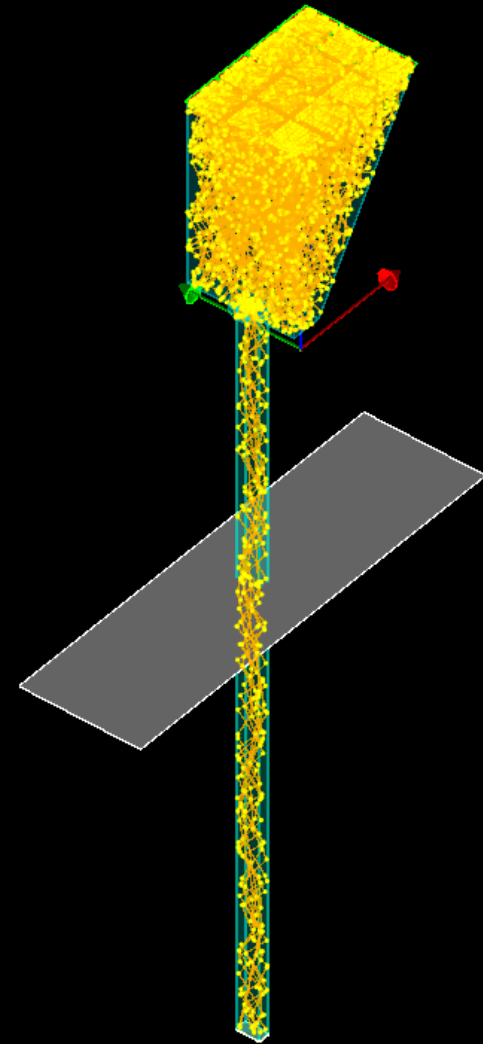
Phase Space or (backward LUT)

- Step 2: create a phase space PhS as a plane and place it along the particle path inside the radiator, which can store photon directions, pixel number and photon time from all sources.

- The PhS can store direct and reflected photons
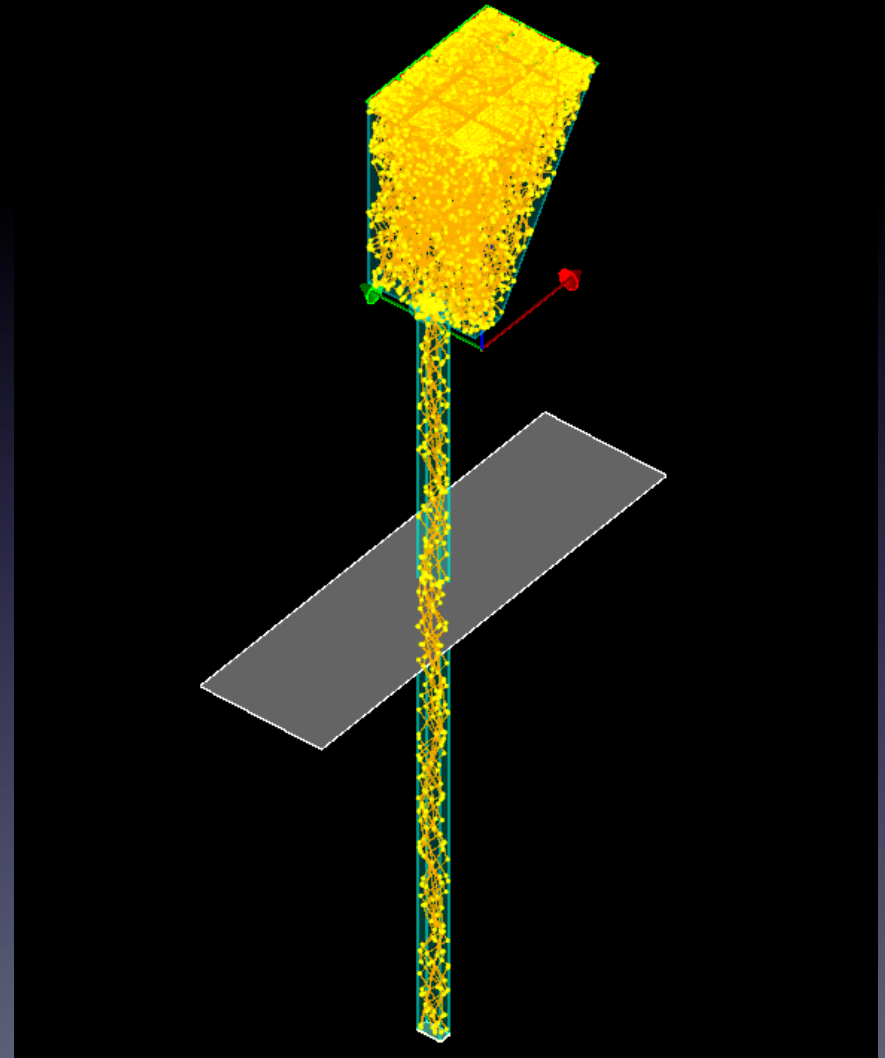
Phase Space or (backward LUT)

- Step 3: match information from the DIRC using an real hits with information from PhS

- Step 4: apply custom time cuts per pixels to reject the low probable ambiguities

- Step 5: Cherenkov angle reconstruction by calculating the angle between particle track direction and photon directions form the PhS solutions.

Phase Space or (backward LUT)

- Step 6: Make generalization, instead of using phase space as a plane, one can use a bulk phase space cover the entire bar
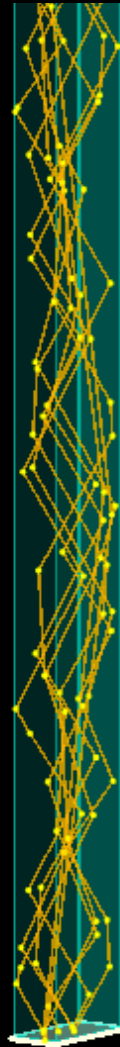
Road Map

- Photon sources alignment (done)

- PhS Plan (on going)

- Reco algorithm will use the same infrastructure of the Geometrical reconstruction (coming soon)

- PhS bulk

Testbeam 2017 Error Calculations

Testbeam 2017 Error Calculations bar – 3 layer spherical lens Geo. Reco

Error t and c cuts :

4 to 6 sigma of the true path inside prism

Error fit range :

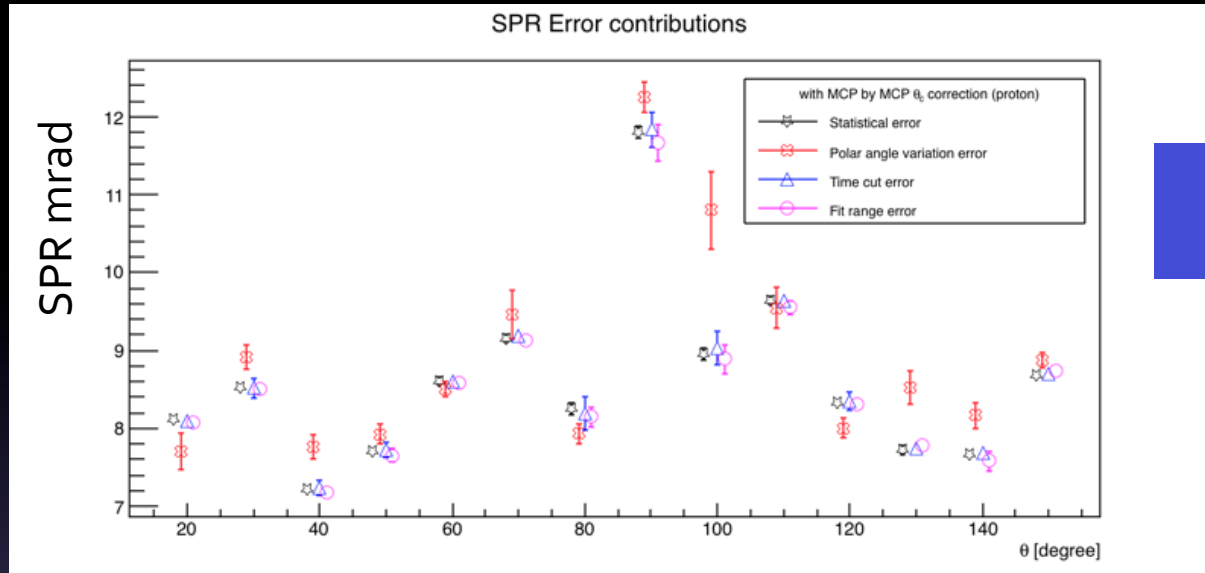0.05 to 0.07 rad around the MaximumBin of the true path inside prism
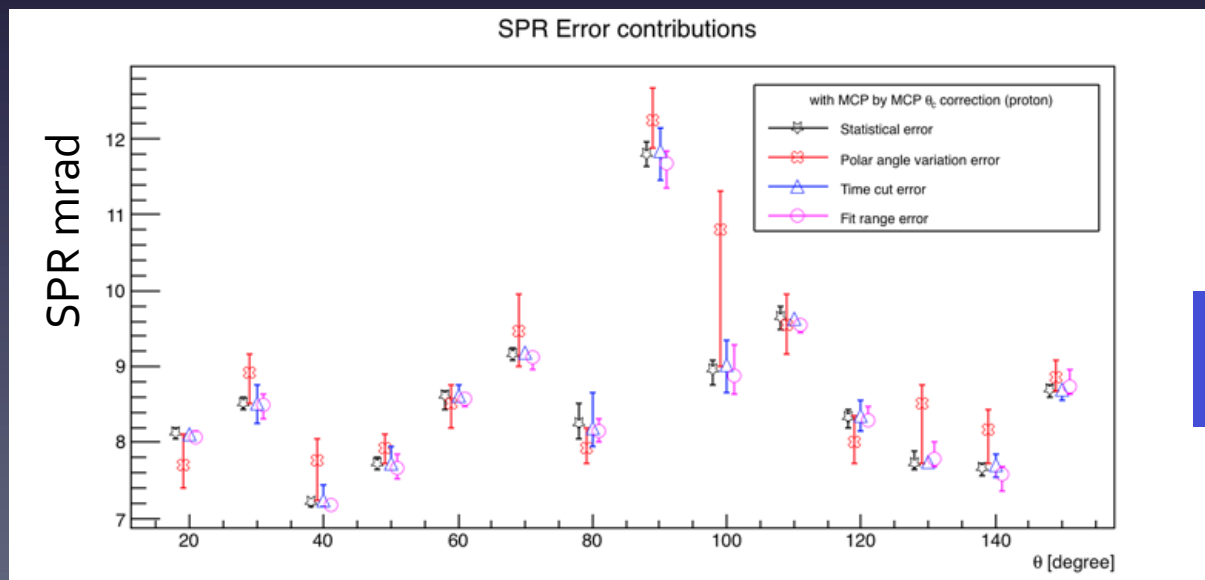
Error statistics:

100 sample

Error Polar angle :

+/- 0.1 deg variation in polar angle
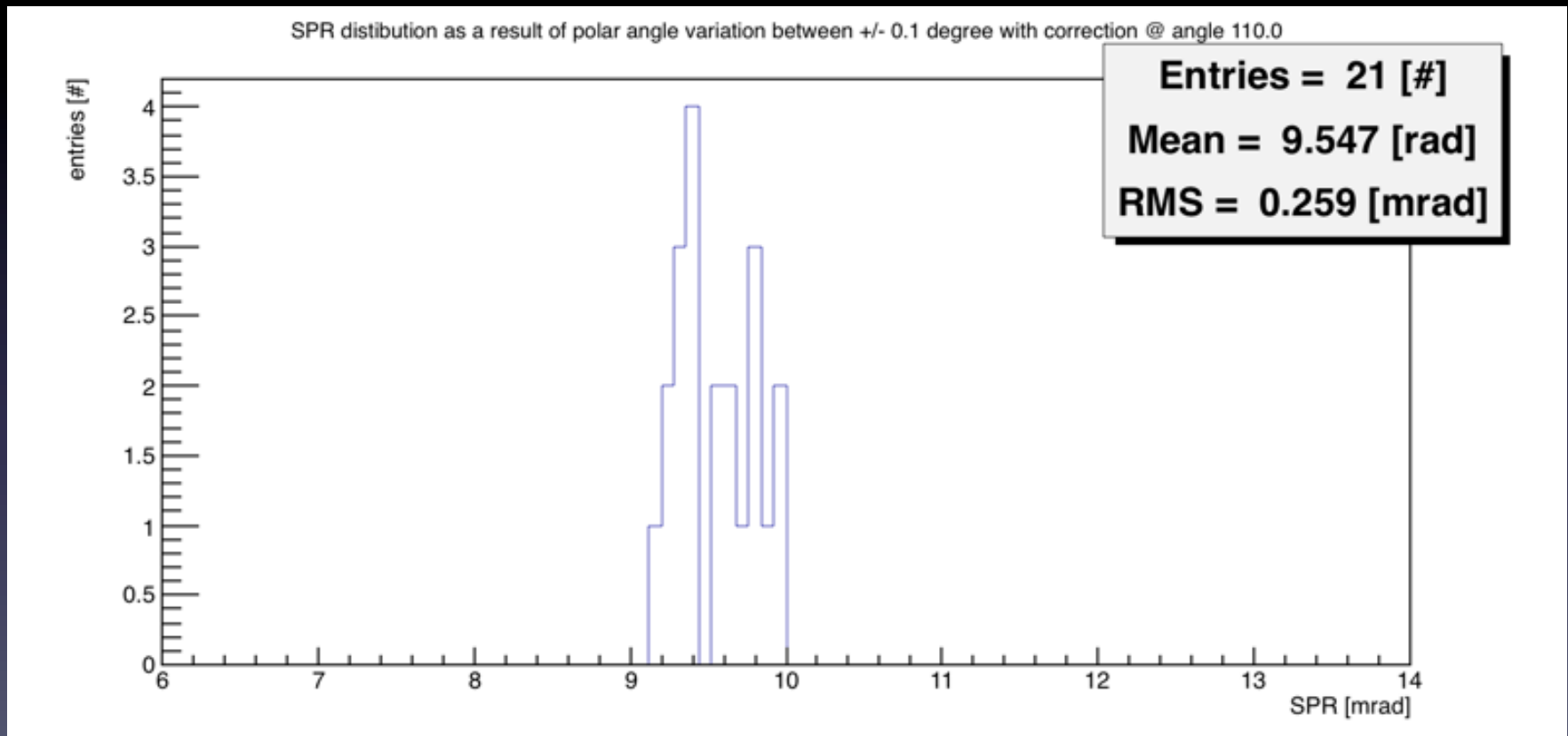
Error binning: (on going)

SPR Errors Contributions

RMS of the distribution

Range of the distribution

SPR distribution @ 110 deg polar angle

Yield Errors Contributions