



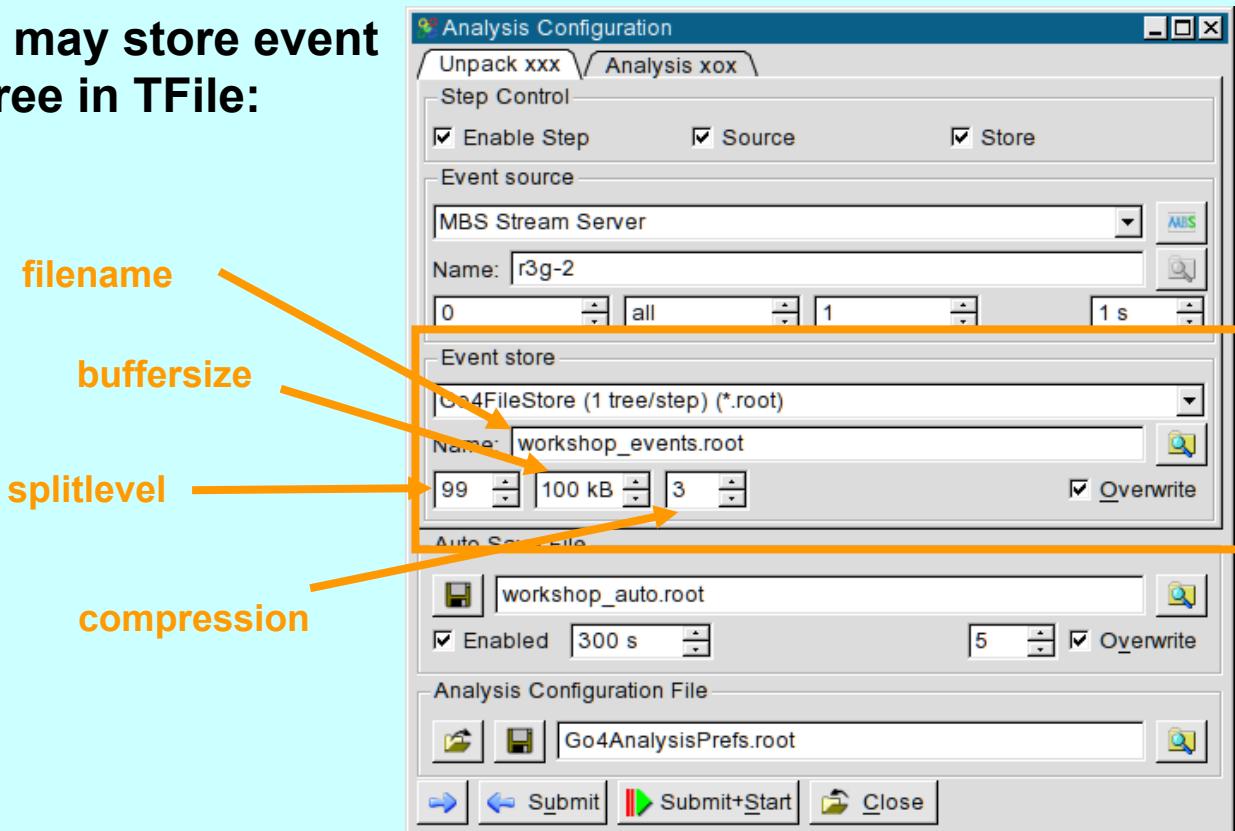
Go4 Trees in CINT

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Go4 Workshop 2010

Go4 event store as ROOT Tree

- Each step may store event as ROOT Tree in TFile:



- Tree file can be **input for subsequent step in Go4**
- Tree file can be **inspected from ROOT TBrowser or Go4 browser**
- Tree file can be **analyzed by CINT macro**



Reading a TTree explicitly

```
TFile hfile("workshop_events.root");
TTree* tr= dynamic_cast<TTree*>(hfile.Get("UnpackXTree")) ;
if(tr==0) {
    cerr << "error: did not find tree!";
    return 1; // or may throw exception here...
}
TObject* h1= new TH1F("crate1-0","Crate 1 Ch 0",2048,0,2047);
TXXXUnpackEvent* eve= new TXXXUnpackEvent;
tr->SetBranchAddress("UnpackEvent",&eve); // by branchname!
Int_t all=tr->GetEntries(); // number of events
for(Int_t i=0; i<all; ++i){
    tr->GetEntry(i); // read event #i into memory
    h1->Fill(eve->fCrates[0]);
    // do analysis on members of event class here!
    //...
}
```



Reading a TTree explicitely (cont.)

- Event object at **SetBranchAddress** must match the structure used on writing the tree

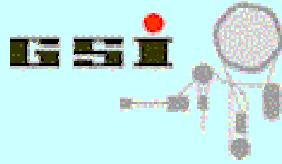
NOTE: Go4 classes are known in CINT by automatically generated `libGo4UserAnalysis.rootmap` in user directory

- **TTree::GetEntry** will read event data from active branches into local event object

- **TTree::MakeClass()** generates sourcecode template for event reading from given TTree

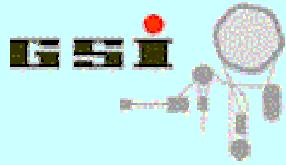
Eventclass needs not to be known here!

- Explicit reading of events is not necessary for simple analysis, use **TTree::Draw()** feature (GUI: treeviewer)!



TTree::Draw() examples

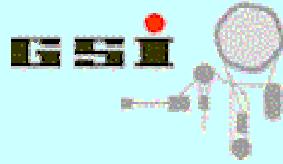
```
TTree* tr= .. // got from file
tr->Draw("fValue","fValue>100 && fValue<500");
    // fill default histogram htemp with fValue if
    // condition is true; draw htemp
tr->Draw("fx:fY >> hpxpy","","","lego");
    // fill existing 2d histogram of name "hpxpy"
    // and display as "lego" plot
tr->Draw("fMatrix[][]/fValue >>+hmatrix","");
    // continue filling histogram hmatrix
    // with sum of all elements of matrix by fValue
tr->Draw(">>myeventlist","sqrt(fValue)>fMatrix[0][2]");
    // mark all events in tree that fulfill
    // the condition into TEventList "myeventlist"
```



TTree::Draw() (cont.)

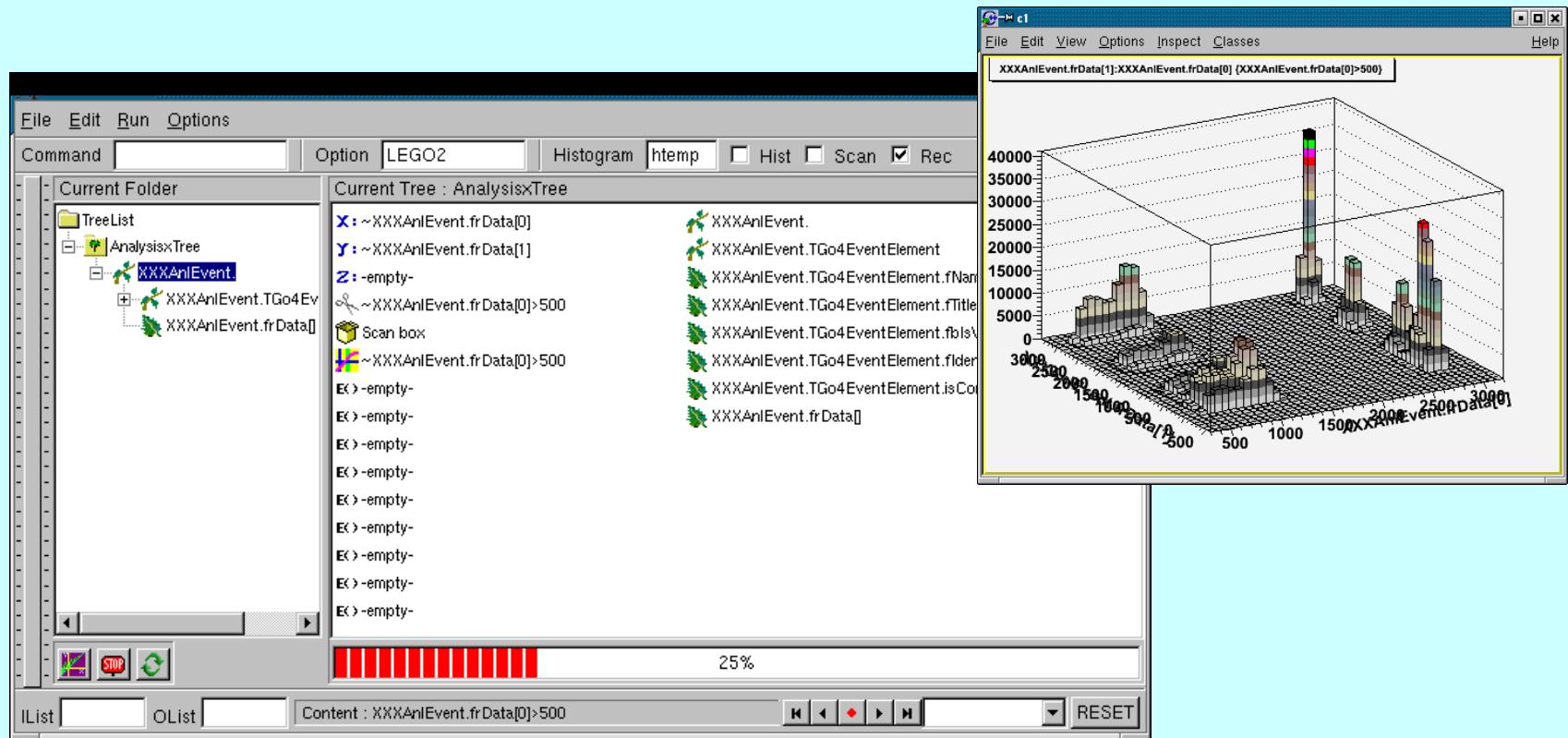
TTree::Draw(*expression, selection, option*)

- May fill histogram/graph from expression, or will mark matching events in a TEventList
- Expression may contain any combination of known branch names
- Expression may specify output histogram name and dimensions, or output eventlist
- Selection gives condition between branch values of one event; this must be true to execute expression
- Option may contain draw option for result histogram
- SEE ROOT DOC for complete list of features!



ROOT treeviewer

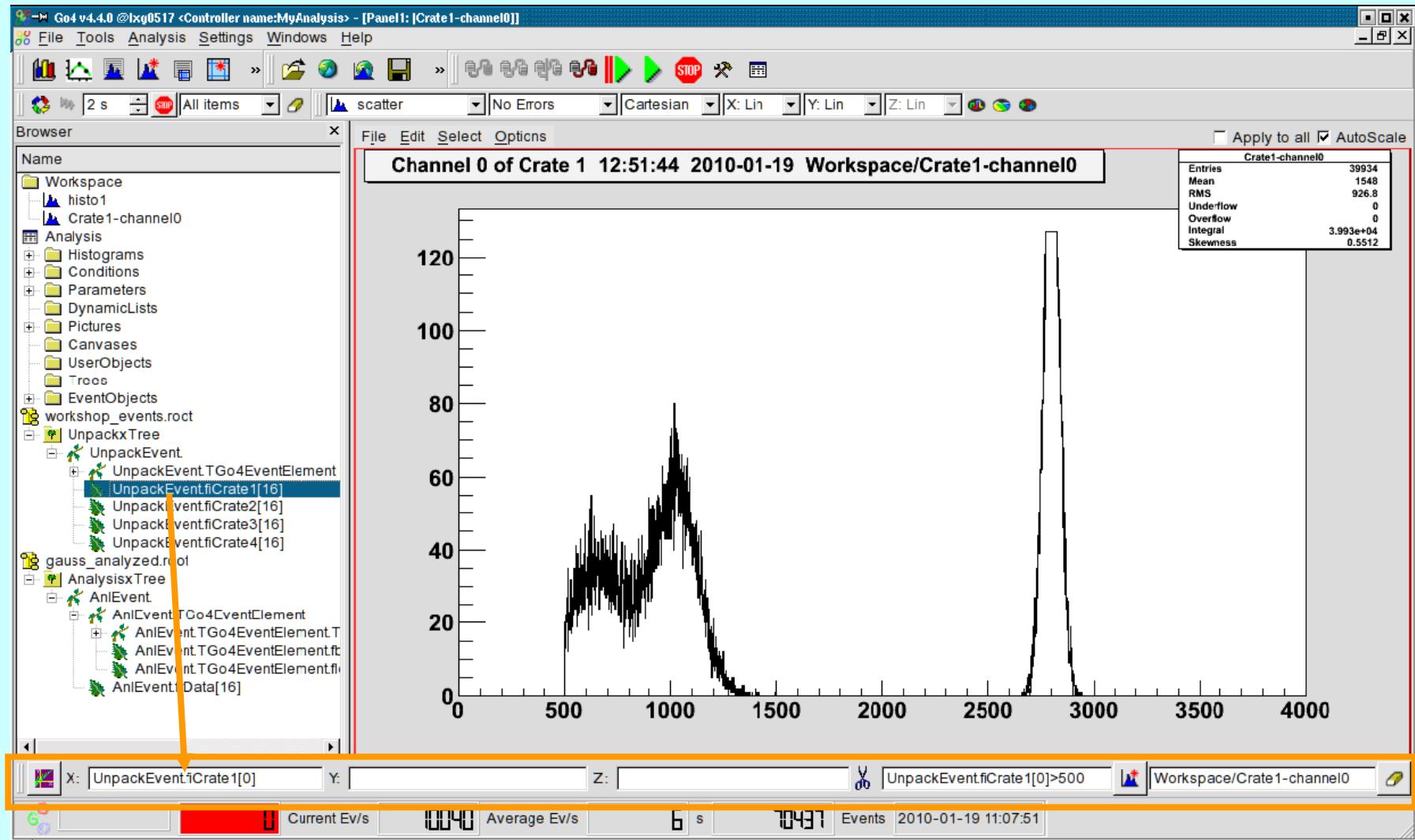
TTree::Draw by click / drag and drop of tree leaves



From TBrowser: rmb menu on tree icon in file -> „StartViewer“



Go4 treeviewer





TTree::MakeClass()

```
TFile hfile("workshop_events.root");
TTree* tr= dynamic_cast<TTree*>(hfile.Get("UnpackXTree")) ;
if(tr!=0) tr->MakeClass("MyAnalysis");
```

workshop: MakeClassExample.C takes any tree name!

- Generates **code skeleton** for analysis of any TTree
(files MyAnalysis.h, MyAnalysis.C)
- Tree is analyzed by **generated class MyAnalysis**:
 - members contain each branch/leaf found in tree
 - constructor initializes tree/chain from file(s)
 - Init(TTree*) sets branch addresses to members
 - Show(int num) dumps entry #num
 - **Loop() – here user can put own analysis code**