



Go4 version 4.4

J.Adamczewski, H.G.Essel, S.Linev



Go4 Browser

- **Browser functionality**
- **Usage as ROOT files browser**
- **Displaying data in view panel**
- **Objects in GUI workspace**
- **Export data from browser**



Browser functionality

- One browser for all data sources
(analysis, file, histogram server, memory,...)
- Full control by context menu
- Different objects properties displayed in columns
- Objects monitoring tool
- Objects filter tool by state (monitored, fetched, all)
- Local memory workspace with user subdirectories
- Support of drag-&-drop of items



ROOT files browser

- Go4 GUI can be used in offline as **ROOT files** browser
- To create example ROOT file:
shell\$ cp \$ROOTSYS/tutorials/hsimple.C .
shell\$ root -l hsimple.C -q
- Open file with go4:
shell\$ go4 hsimple.root
- Subdirectories and TTree brunches/leafs can be seen
- Display of any histogram by double click



Tree viewer

- Tree viewer activated by double-click on any tree leaf item
- 1-D, 2-D and 3-D tree draw is possible with cut condition
- Drag & drop of leafs names to viewer fields
- Automatic histogram creation or via special dialog

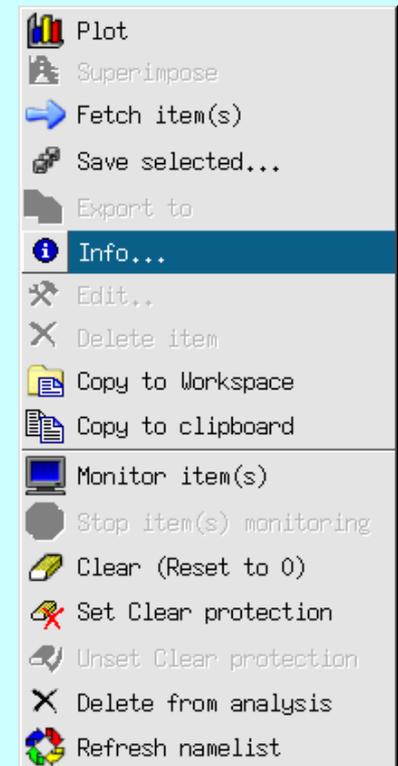
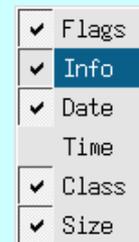
- Same in ROOT session:

```
shell$ root -l hsimple.root  
root [1] new TBrowser;  
root [2] "double click" leaf item in TBrowser
```



Browser columns and menus

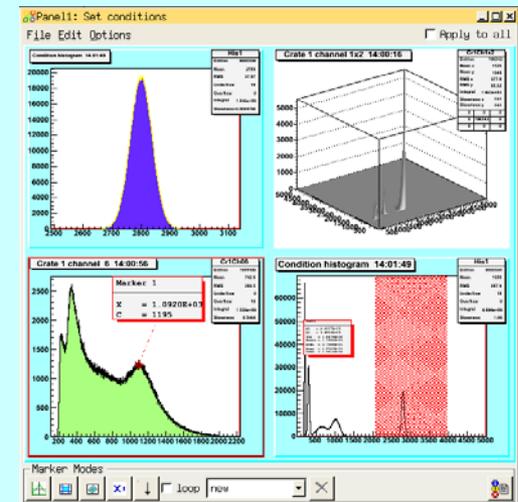
- Browser displays up to 7 columns:
 - Name** – item name
 - Flags** – item status (monitored, fetched)
 - Info** – object title
 - Date, Time** – when object is fetched
 - Class** – object class
 - Size** – object size or sum for folders
- To activate/deactivate columns, use right-mouse menu out of the **Name** column
- For each element context menu via right-mouse click on item name is available





Display of data in view panel

- Display by double click or via Draw in context menu
- Start empty view panel and drag & drop from browser
- View panel features:
 - subpads division
 - superimpose mode
 - different draw / log scale options
 - zooming tools
 - ROOT editor
 - markers editor (described later)
 - save as picture / canvas / image
 - date / time / name info in pads
- Superimpose via context menu in browser
- Usage of “Apply to all” flag
- “Fetch when drawing” flag from setting menu





Browser workspace

- Place for fixed (non-updated) objects copy
- Any ROOT-generated objects (like projections) will (should) appear in workspace
- For most objects in browser “Copy to workspace” context menu can be activated
- Copy & paste functionality for any object / folder
- Subfolders can be created / renamed / deleted
- Store of Workspace folders in ROOT file
- “Fetch when copying” flag from setting menu



Export of browser content

- Complete content can be store in ROOT file via “Save memory” menu command
- ROOT binary and XML format are supported
- Any selected item(s) can be stored in ROOT file
- “Fetch when saving” flag from setting menu
- Export of histograms content to ASCII (Excel, Origin) and Radware



Go4 GUI elements

- **Condition editor**
- **Marker editor**
- **Parameter editor**
- **Dynamic list editor**



Preparation

- For demonstration example
\$GO4SYS/Go4ExampleAdvanced will be used
- To run example:

```
shell$ . go4login
```

```
shell$ cd $GO4SYS/Go4ExampleAdvanced
```

```
shell$ go4
```

```
go4$ "Launch analysis"
```

```
go4$ Configure without Autosave
```

```
go4$ Submit & start analysis
```



Condition classes

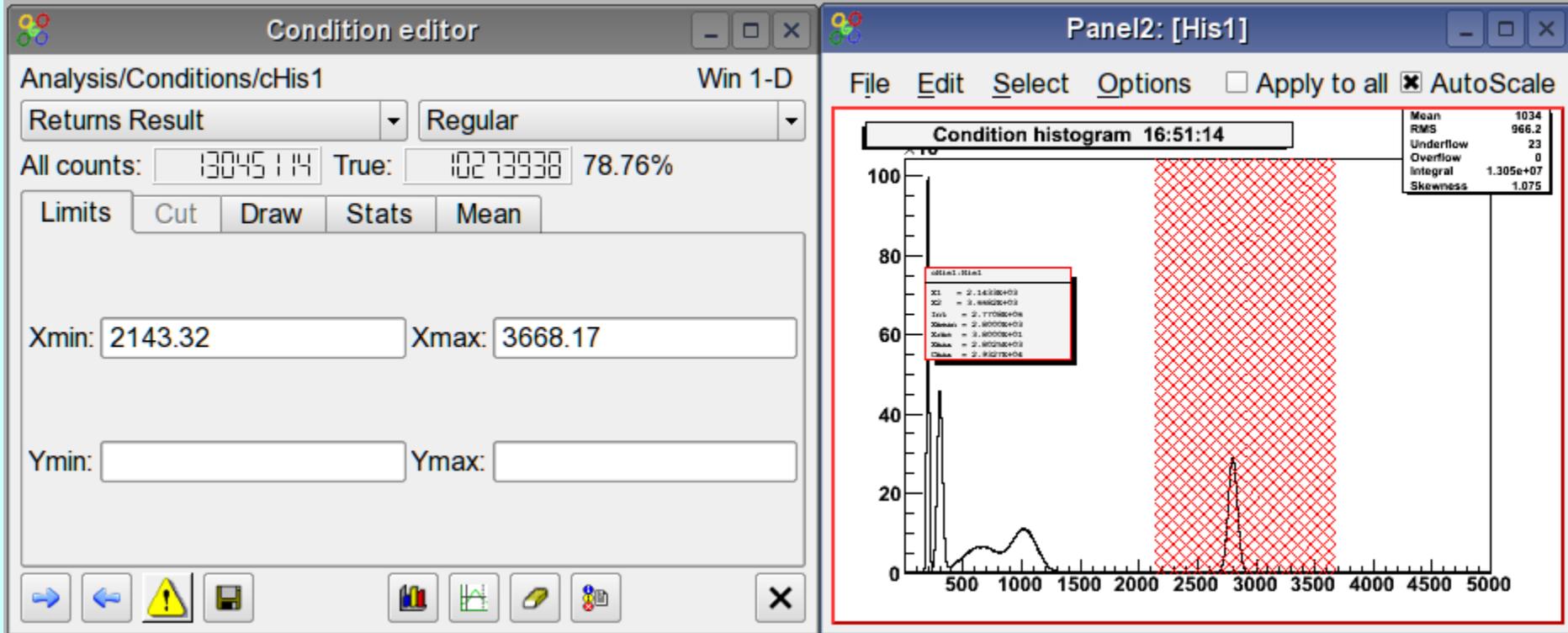
- TGo4Condition – base class for any condition
- TGo4WindCond – 1-D or 2-D window condition
- TGo4PolyCond – 2-D polygon condition
- TGo4CondArray – array of conditions

- To be used in analysis for testing event data against boundary condition, activating/deactivating analysis code

- Main methods:
 - Test(x), Test(x,y) – check if tested value(s) comply with the condition
 - SetHistogram(name) – connect condition with histogram for displaying



Condition editor





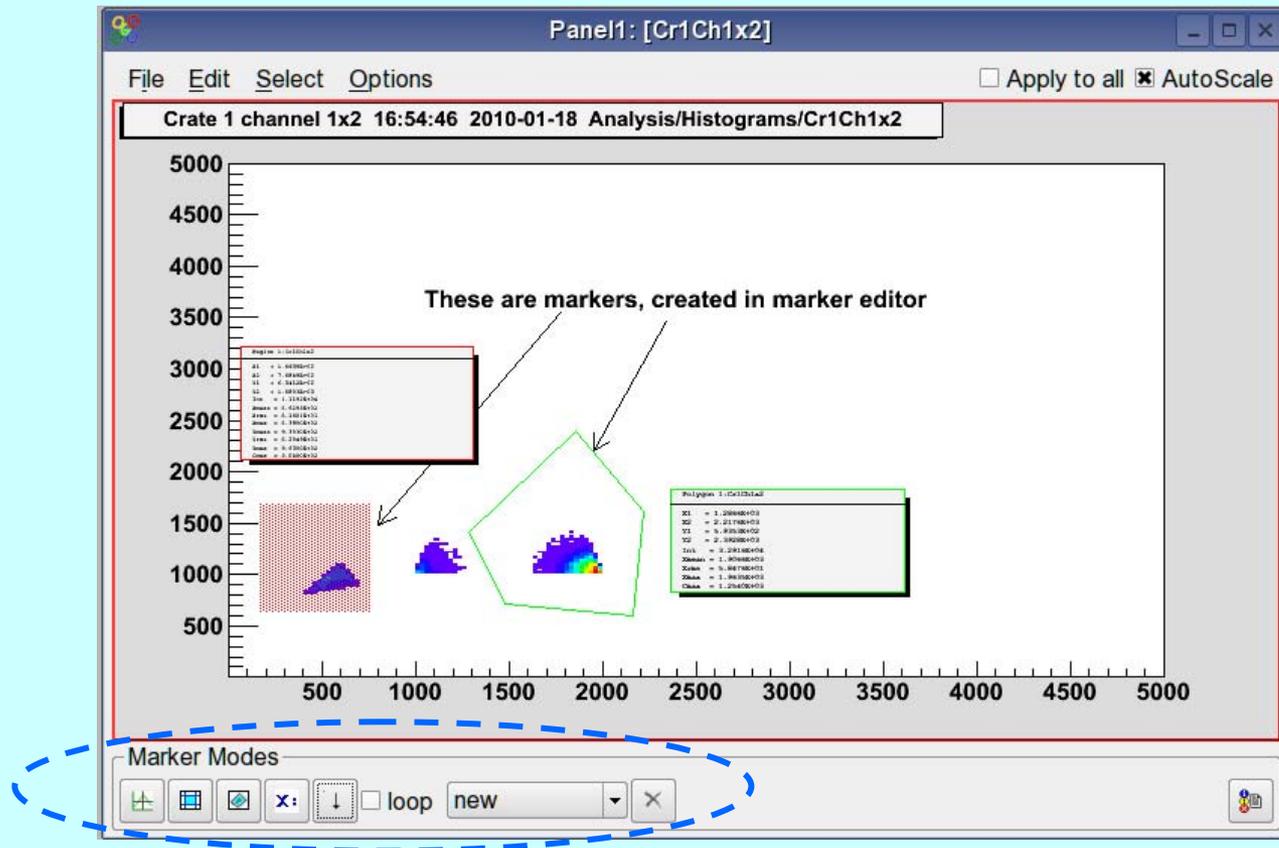
Working with condition editor

- Activation: double click on condition, condition context menu, drag & drop condition to editor
- Displaying condition on view panel with draw button or drag & drop to viewpanel
- Changing condition values in editor or in view panel
- Update condition in analysis, store / restore condition in file
- Creating new condition in analysis



Marker editor

- Add-on for view panel functionality





Marker editor

- User can add following objects:
 - 1-D, 2-D or polygon marker
 - Text label
 - Arrow
- Loop mode to add many objects in once
- Select / change / delete specific markers
- Can be used as reduced condition editor



Parameter editor

- Editing of local/remote TGo4Parameter objects

The screenshot shows the Go4 v4.4.0 software interface. The main window is titled "Go4 v4.4.0 @|xg0526 <Controller name: go42step>". The "Parameter Editor" window is open, showing the following table of object members:

Name	Type	Value	Comments
frP1	Float_t	100.000000	Offset for calibration
frP2	Float_t	200.000000	Factor for Calibration
fbHisto	Bool_t	1	Enable Histogramming

The status bar at the bottom of the window displays: gauss, 198398 Current Ev/s, 18.1978 Average Ev/s, 750 s, 136593000 Events, 2010-01-18 17:02:29.



User parameter class

- User classes, derived from TGo4Parameter, could be used as coefficients table
- TGo4Parameter::UpdateFrom() method can be implemented for user control how values will be assigned in the analysis
- For simple cases UpdateFrom() implementation is no longer required



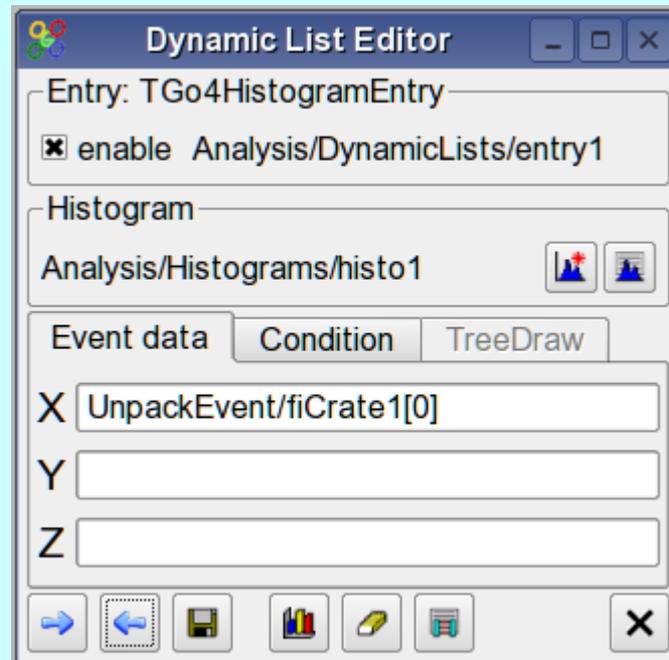
Parameter editor

- Basic data types, array of basic data types, TString and TGo4Fitter are supported for editing
- Array contents can be expanded / shrunk
- Comments in class declaration are visible in parameter editor
- Class library **is not required** for parameter editing (only for file I/O)
- Parameter can be updated in analysis or stored / restored in file



Dynamic list editor

- For fast histogramming without code changing





Dynamic list editor

- Browser displays analysis event structure and opened tree in analysis
- These data updated once per event and therefore can be used for histogramming
- Two alternatives for dynamic histogramming:
 - over any element(s) in events structures, including condition
 - TTree::Draw() operation