

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HAscii	
fReadAllPosition	fpDataFloat
fFileList	fpDataChar
fSeparator	fpDataString
fKeyLine[128]	fpActiveSection
fDataLineLength	fpActiveFile
fpDataLine	fFileWriteState
fpCommentLine	fFileWriteName[128]
fpRemarkLine	fNumInLine
fDataCounter	fStreamFileWrite
fDataBank	fglsA
fpDataInt	
@~HAscii	OpenFileList
CorrectName	CloseFile
CheckFileList	GetActiveSection
CheckSection	SetActiveSection
CheckData	GetActiveFile
CheckDataType	GetActiveKeyword
CheckDataPosition	GetCommentKeyword
CheckUnambiguitySection	IsReadFile
ReadKeywordLine	IsWriteFile
ConvertToInt	IsNextKeyword
ConvertToFloat	SetSeparator
ConvertToChar	GetSeparator
ConvertToString	ReadString
CheckActiveSection	ReadString
ResetKeyData	ReadString
ResetBankData	ReadRemark
CloseOpenedFile	WriteLine
Reset	WriteRemark
CheckOpenedFile	WriteSection
WriteError	CopySection
SetNumInLine	Class
GetNumInLine	Class_Name
HAscii	IsA
HAscii	ShowMembers
operator=	
OpenFile	