

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	

HDbFilelo	
dbConn	nullValue
dbUtil	maxBufLen
fin	maxStmLen
fout	autoCommit
defTableName	autoNull
tempTables	actDateMask
refTable	needsCommit
curTable	fglsA
colDelim	
textDelim	
@~HDbFilelo	writeFile
HDbFilelo	printResult
connectDb	showTemporaryTables
dbIsOpen	getTempTable
closeDbConn	dropTemporaryTable
setTableName	dropTemporaryTables
setColumnDelimiter	commit
setTextDelimiter	rollback
setNullValue	clear
setAutoCommit	showExistingTable
setAutoNull	showSettings
setDateMask	openInput
setSearchDate	openOutput
setRun	checkTable
getCurTable	getValues
getColumnDelimiter	addTempTable
getTextDelimiter	removeTempTable
getNullValue	write
getAutoCommit	getActDate
getAutoNull	checkCommit
getDateMask	confirmCommit
openFile	Class
closeFile	Class_Name
fileIsOpen	IsA
fileIsWritable	ShowMembers
readFile	Streamer
makeInsert	StreamerNVirtual
makeUpdate	