

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HDiHitMatch	
nbDRichHit	invMass
nbDMdcHit	mom1
nbDMetaHit	mom2
nCorrCode1	momt1
nCorrCode2	momt2
opangMDC	pt
opangKICK	rap
opangMETA	indHitsTrk1[5]
charge	indHitsTrk2[5]
KICKcharge	fglsA
indTrk1	
indTrk2	
@~HDiHitMatch	getCorrCode2
reset	getOpangMDC
HDiHitMatch	getOpangKICK
HDiHitMatch	getOpangMETA
HDiHitMatch	getCharge
operator=	getKICKCharge
dumpToStdout	getIndTrk1
setNbDRichHit	getIndTrk2
setNbDMdcHit	getInvMass
setNbDMetaHit	getPairPt
setCorrCode1	getPairRap
setCorrCode2	getIndHitsTrk1
setOpangMDC	getIndHitsTrk2
setOpangKICK	getMomTrk1
setOpangMETA	getMomTrk2
setCharge	getMomtTrk1
setKICKCharge	getMomtTrk2
setIndTrk1	getIndHitsTrk1
setIndTrk2	getIndHitsTrk2
setPt	calcInvMass
setPairPt	calcOpangMDC
setPairRap	calcOpangKICK
setMomTrk1	calcOpangMETA
setMomTrk2	calcCorrCode
setInvMass	calcCharge
setIndHitsTrk1	Class
setIndHitsTrk2	Class_Name
getNbDRichHit	IsA
getNbDMdcHit	ShowMembers
getNbDMetaHit	
getCorrCode1	

HDiHitMatchSim
fglsA
@~HDiHitMatchSim
HDiHitMatchSim
HDiHitMatchSim
HDiHitMatchSim
operator=
resetSim
dumpToStdoutSim
Class
Class_Name
IsA
ShowMembers