

| TObject             |                   |                      |
|---------------------|-------------------|----------------------|
| fUniqueID           | kNotDeleted       | kWriteDelete         |
| fBits               | kZombie           | fglsA                |
| fgDtorOnly          | kBitMask          |                      |
| fgObjectStat        | kSingleKey        |                      |
| kIsOnHeap           | kOverwrite        |                      |
| @~TObject           | GetOption         | operator new         |
| MakeZombie          | GetObjectInfo     | operator new@[[@]    |
| DoError             | GetTitle          | operator delete      |
| TObject             | HandleTimer       | operator delete@[[@] |
| TObject             | Hash              | operator delete      |
| operator=           | InheritsFrom      | operator delete@[[@] |
| AppendPad           | InheritsFrom      | SetBit               |
| Browse              | Inspect           | SetBit               |
| ClassName           | IsFolder          | ResetBit             |
| Clear               | IsEqual           | TestBit              |
| Clone               | IsSortable        | TestBits             |
| Compare             | IsOnHeap          | InvertBit            |
| Copy                | IsZombie          | Info                 |
| Delete              | Notify            | Warning              |
| DistancetoPrimitive | Is                | Error                |
| Draw                | Paint             | SysError             |
| DrawClass           | Pop               | Fatal                |
| DrawClone           | Print             | AbstractMethod       |
| Dump                | Read              | MayNotUse            |
| Execute             | RecursiveRemove   | GetDtorOnly          |
| Execute             | SavePrimitive     | SetDtorOnly          |
| ExecuteEvent        | SetDrawOption     | GetObjectStat        |
| FindObject          | SetUniqueID       | SetObjectStat        |
| FindObject          | UseCurrentStyle   | Class                |
| GetDrawOption       | Write             | Class_Name           |
| GetUniqueID         | Write             | IsA                  |
| GetName             | operator new      | ShowMembers          |
| GetIconName         | operator new@[[@] |                      |

| HDstProduction          |
|-------------------------|
| TREE_BUFFER_SIZE        |
| dstCfg                  |
| fglsA                   |
| @~HDstProduction        |
| HDstProduction          |
| getConfiguration        |
| configure               |
| printConfiguration      |
| printHelp               |
| setupSpectrometer       |
| setupParameterSources   |
| setupParameterOutput    |
| setupAllParameterOutput |
| setupRootInput          |
| setupOutput             |
| initialize              |
| runEventLoop            |
| finalize                |
| terminate               |
| Class                   |
| Class_Name              |
| IsA                     |
| ShowMembers             |
| Streamer                |
| StreamerNVirtual        |

| HDstSimulation   |
|------------------|
| fglsA            |
| @~HDstSimulation |
| HDstSimulation   |
| setupInput       |
| setupTaskList    |
| Class            |
| Class_Name       |
| IsA              |
| ShowMembers      |
| Streamer         |
| StreamerNVirtual |