

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed
fName
fTitle
fglsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

HGeomMedium	
medId	epsil
autoflag	madfld
nComponents	maxstep
weightFac	maxde
ca	minstep
cz	npckov
cw	ppckov
density	absco
radLen	effic
sensFlag	rindex
fldFlag	fglsA
fld	
@~HGeomMedium	setMediumPar
HGeomMedium	getMediumPar
setMediumIndex	isSensitive
getMediumIndex	getSensitivityFlag
setAutoFlag	getFieldFlag
getAutoFlag	getField
setNComponents	getEpsil
getNComponents	read
setComponent	print
getComponent	write
getWeightFac	calcRadiationLength
setDensity	Class
getDensity	Class_Name
setRadiationLength	IsA
getRadiationLength	ShowMembers
setNpckov	Streamer
getNpckov	StreamerNVirtual
setCerenkovPar	
getCerenkovPar	