

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HGeomlo
fglsA
@~HGeomlo
open
close
print
isOpen
isWritable
read
read
read
write
write
readGeomConfig
setSimulRefRun
setHistoryDate
Class
Class_Name
IsA
ShowMembers
Streamer

HGeomOralo	
pConn	minUntil
detVersions	fglsA
maxSince	
@~HGeomOralo	readGeomSetup
HGeomOralo	readMaterialComposition
open	readOpticalProperties
open	readTarget
close	readVolumes
print	readPoints
isOpen	readTransform
isWritable	createVersion
setSimulRefRun	createHitVersion
setRunId	insertMaterialData
setHistoryDate	insertOpticalData
getSimulRefRun	insertVolumePoints
getHistoryDate	calcRefTransform
read	Class
read	Class_Name
read	IsA
write	ShowMembers
write	Streamer
write	StreamerNVirtual
readGeomConfig	
checkRunIdExistence	