

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitiveIs		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

HGeomSet	
volumes	geoFile
masterNodes	pHit
maxSectors	author
maxKeepinVolumes	description
maxModules	fgIsA
modules	
pShapes	
@~HGeomSet	setAuthor
HGeomSet	setDescription
readInout	getAuthor
readTransform	getDescription
readVolumeParams	getKeepinName
readKeepIn	getModuleName
readModule	getEleName
setShapes	getSecNumInMod
setMasterNodes	getModNumInMod
setGeomFile	read
setHitFile	addRefNodes
getGeomFile	write
getHit	print
getMaxSectors	create
getMaxModules	compare
getMaxKeepinVolumes	Class
setModules	Class_Name
getModules	IsA
getModule	ShowMembers
getVolume	Streamer
getMasterNode	StreamerNVirtual
getListOfVolumes	
getShapes	

HGeomTof
keepinName[5]
modName[6]
eleName[4]
fgIsA
@~HGeomTof
HGeomTof
getKeepinName
getModuleName
getEleName
getSecNumInMod
getModNumInMod
replaceTofKeepin
setNodeType
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual