

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete@[@]
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HHitMatch			
Ivec	fMaxClusterSize	nHitLay	nRichMdcCorr
nSector	fMaxThrClusterSize	nMdc	nRichKickCorr
fRichPhi	fTests	fTofTof	nRichTofCorr
fRichTheta	fRingFitRad	fTofTheta	nRichShowerCorr
nRingX	fRingFitVar	fTofPhi	nMdcTofCorr
nRingY	fRingFitTheta	indTof	nMdcShowerCorr
nRingPatMat	fRingFitPhi	fShowerTheta	mom
nRingHouTra	nRingFitNbCoord	fShowerPhi	momt
nRingAmplitude	indRich	fTofinoTof	charge
nRingPadNr	fMdcTheta	m_fSum0	quality
fRingRadius	fMdcPhi	m_fSum1	mass
fRingCentroid	fMdcR	m_fSum2	beta
nCentX	fMdcZ	iTofino_Mult	pull
nCentY	fClusterSize	indShower	fglsA
nRingLocalMax4iSegIOFlag	indKick		
@~HHitMatch	getShowerfSum0	getRingFitTheta	getMdcR
reset	setShowerfSum1	getRingFitPhi	setMdcZ
HHitMatch	getShowerfSum1	setRingFitNbCoord	getMdcZ
HHitMatch	setShowerfSum2	setRingFitRadius	getMdcClusterSize
operator=	getShowerfSum2	setRingFitVar	getMdcClusterBit
getLVec	setTofinoMul	setRingFitTheta	getTofTheta
dumpToStdout	getTofinoMul	setRingFitPhi	setTofTheta
getSector	setTofinoTof	setRingCenterX	getTofPhi
setSector	getTofinoTof	setRingCenterY	setTofPhi
getKickInd	getRichTheta	setRingPatMat	setTofTof
setKickInd	setRichTheta	setRingHouTra	getTofTof
getKickMom	getRichPhi	setRingAmplitude	getTofInd
setKickMom	setRichPhi	setRingPadNr	setTofInd
getKickMomT	getRichInd	setRingLocalMax4iSegIOFlag	setMatchedRichKick
setKickMomT	setRichInd	setCentroid	setMatchedRichMdc
getKickCharge	getRingCenterX	setCentX	setMatchedRichTof
setKickCharge	getRingCenterY	setCentY	setMatchedRichShower
getKickQual	getRingPatMat	setRadius	setMatchedMdcTof
setKickQual	getRingHouTra	setRingMaxClusterSize	setMatchedMdcShower
getKickMass	getRingAmplitude	setRingMaxThrClusterSize	setMatchedRichMdc
setKickMass	getRingPadNr	setRingTestFlags	getMatchedRichKick
getKickBeta	getRingLocalMax4iSegIOFlag	getMdcTheta	getMatchedRichTof
setKickBeta	getCentroid	getMdcFlagIO	getMatchedRichShower
getKickPull	getCentX	setMdcTheta	getMatchedMdcTof
setKickPull	getCentY	getMdcPhi	getMatchedMdcShower
getShowInd	getRadius	setMdcPhi	Class
setShowInd	getRingMaxClusterSize	setMdcClusterSize	Class_Name
getShowerTheta	getRingMaxThrClusterSize	setMdcZ	IsA
setShowerTheta	getRingTestFlags	getMdcInd	ShowMembers
getShowerPhi	getRingFitNbCoord	setMdcInd	
setShowerPhi	getRingFitRadius	setMdcFlagIO	
setShowerfSum0	getRingFitVar	setMdcR	

HHitMatchSim	
trackMatched	numPhot1
isFakeFlag	numPhot2
isLeptonFlag	weightRatio
isGLEptonRing	isGLEpInMDC
isGCLeptonRing	fglsA
nNbGPart	
isLeptonOnMirror	
@~HHitMatchSim	setGLEpRing
getTrackInfoObj	setNbGPart
HHitMatchSim	getNbGPart
HHitMatchSim	setLeptonOnMirror
operator=	setNumPhot1
resetSim	setNumPhot2
dumpToStdoutSim	setWeightRatio
isFake	getLeptonOnMirror
setFakeFlag	getNumPhot1
isLepton	getNumPhot2
setLeptonFlag	getWeightRatio
setGLEpInMDC	Class
getGLEpInMDC	Class_Name
isGCLepRing	IsA
setGCLepRing	ShowMembers
isGLEpRing	