

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HKickCandidateEvaluator	
fMassFitter	fFarPlaneSlope
fTofXResolution	fFarPlaneOffset
fMass	fKickPlane
fMassErr	fMatchPar
fGhi1	fShoGeometry
fGhi2	fMdcGeometry
fPhi1	fTofGeometry
fPhi2	fTofinoGeometry
fP	fSpecGeometry
fSinGhi	fDistanceToFarHit
fSinPhi	fMetaNormVec
fPredictedSinPhi	fUseSimTof
fFarPos	fgIsA
fFarDir	
fFarPosErr	
@~HKickCandidateEvaluator	fTofXResolution
evaluate	isTofSimulated
transform	evaluate
transform	evaluate
transform	evaluate
HKickCandidateEvaluator	
setTofGeometry	Class_Name
setKickPlane	IsA
setTofinoGeometry	ShowMembers
setSpecGeometry	Streamer
setMdcGeometry	StreamerNVirtual
setShowerGeometry	
setSimulatedTof	

HKickCandidateEvaluatorSim	
fGeantCat	
fgIsA	
@~HKickCandidateEvaluator	
HKickCandidateEvaluator	
evaluate	
evaluate	
evaluate	
Class	
Class_Name	
IsA	
ShowMembers	
Streamer	
StreamerNVirtual	