

HReconstructor
fHistograms
fActive
fOutputs
fTimer
fglsA
@~HReconstructor
execute
next
getTask
connectTask
getTable
getConnections
getComposite
setActive
IsFolder
Browse
isTimed
resetTimer
printTimer
Class
Class_Name
IsA
ShowMembers

HKickTask
fglsA
@~HKickTask
setKickParInput
setKickParLo
setKickParOutput
Class
Class_Name
IsA
ShowMembers

HKickTrackFB		
kInactiveSector	filter	fUsingVertex
kLowResSector	fToFilter	fMultipleTarget
fShowerCatId	fToFClter	fillOldKickTrackCat
fSectorLoc	fShowerIter	fToFClustGarb
fKickPlane	fMinMomentum	pMetaMatch
fMatchPar	fMaxXPull	pMdcTrkCand
fKickPlaneList[2]	fMdcGeometry	segment0
fMatchParList[2]	fToFGeometry	fMetaMatchIter
fKickPar	fToFCIFPar	fCatMdcSegSim
Spline	fTofinoGeometry	fCatMdcSeg
fGetCont	fSpecGeometry	fCatMdcTrkCand
tRans[6]	fShowerGeometry	sectorloc
fImpacts	fCandidates	fCatMetaMatch
fNImpacts	fEvaluator	fCatToF
fInput	fHasToF	locMetaMatch
fTofHits	fHasShower	segLoc
fTofClusters	fConservativeMode	histCorELoss
fShowerHits	fTofClusterMode	histCorELossCut
fCandidateOut	fSectors	histDiffMom
fCandidateOutOld	fTimeOffset	histDiffMomCut
fOuterHitArray	fDebug	fglsA
fNTofHits	fControlHistograms	
fNShowerHits	fRecStat	
fNTotalHits	fTargetFlag	
@~HKickTrackFB	checkTofClusterPartis	setTofClusterMode
readHits	checkMETAoverlap	getTofClusterMode
readMetaHits	makeOldTrack	setDebug
transform	makeTrack	enableControlHistograms
isUnique	makeOutputCategory	usingVertexAlgorithm
execute_mult	makeOldOutputCategory	setVertexAlgorithm
fillControl	HKickTrackFB	hasMultipleTarget
fillDataInOldCat	HKickTrackFB	setMultipleTarget
fillData	execute	fillOldKickTrack
makeEvaluator	init	CalcTarDist
assignRemainingCombinations	Class	
clearImpactList	finalize	Class_Name
evaluateMetaCandidates	hasTof	IsA
passesCuts	hasShower	ShowMembers
assignUniqueCombinations	setConservativeMode	
selectTofClusters	getConservativeMode	

HKickTrackFBSim
fKineCat
fData
fControl
fUseSimulatedTof
fglsA
@~HKickTrackFBSim
fillControl
fillData
fillDataInOldCat
readMetaHits
makeEvaluator
makeTrack
makeOldTrack
makeOutputCategory
makeOldOutputCategory
HKickTrackFBSim
HKickTrackFBSim
isTofSimulated
setSimulatedTof
init
finalize
Class
Class_Name
IsA
ShowMembers