

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HKickTrack		
pTof	cov	pull
errPTof	sector	flag
pid	system	antiProtonId
quality	tof	protonId
z	metaeloss	kPlusId
r	beta	kMinusId
p	showerSum10	piPlusId
theta	showerSum20	piMinusId
phi	segmentId	unknownId
mass	ringId	fgIsA
charge	outerHitId	
@~HKickTrack	setBeta	getShowerSum20
HKickTrack	setShowerSum10	getSector
HKickTrack	setShowerSum20	getQuality
setPull	setFlag	getTof
setSegment	setTofFlag	getMetaEloss
setRingId	getPID	getSystem
setOuterHitId	getPTof	getBeta
setTof	getErrPTof	getSegment
setMetaEloss	getZ	getRingId
setSystem	getErrZ	getOuterHitId
setZ	getR	getPull
setR	getErrR	getFlag
setP	getP	getTofFlag
setTheta	getErrP	getCov
setPhi	getTheta	Class
setCharge	getErrTheta	Class_Name
setMass	getPhi	IsA
setSector	getErrPhi	ShowMembers
setQuality	getCharge	Streamer
setPID	getMass	
setPTof	getErrMass	
setErrPTof	getShowerSum10	