

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HMUScalers	
scaler0	scaler8
scaler1	scaler9
scaler2	scaler10
scaler3	scaler11
scaler4	scaler12
scaler5	scaler13
scaler6	fgIsA
scaler7	
@~HMUScalers	getScaler3
HMUScalers	getScaler4
setScaler0	getScaler5
setScaler1	getScaler6
setScaler2	getScaler7
setScaler3	getScaler8
setScaler4	getScaler9
setScaler5	getScaler10
setScaler6	getScaler11
setScaler7	getScaler12
setScaler8	getScaler13
setScaler9	Class
setScaler10	Class_Name
setScaler11	IsA
setScaler12	ShowMembers
setScaler13	Streamer
getScaler0	StreamerNVirtual
getScaler1	
getScaler2	