

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HMdcClusFit		
sec	timeOffMdc3	numIter
seg	timeOffMdc4	indf
mod	numOfWires	indl
fitAuthor	numOfLayers	clustIndex
distTimeVer	x1	exitFlag
fitType	y1	sigmaChi2
nParam	z1	fitStatus
functional	x2	fgIsA
timeOffMdc1	y2	
timeOffMdc2	z2	
@~HMdcClusFit	setFitStatus	getIndf
HMdcClusFit	setTimeOff	getIndl
clear	getSec	getFirstWireFitInd
setAddress	getIOSeg	getLastWireFitInd
setSec	getMod	getClustIndex
setIOSeg	getFitAuthor	getPhi
setMod	getFitVersion	getExitFlag
setFitAuthor	getDistTimeVer	getSigmaChi2
setFitVersion	getFitType	getFitStatus
setDistTimeVer	getNParam	getChi2
setFitType	getFunMin	getIndexis
setNParam	getTimeOff	getAddress
setFunMin	getTimeOffset	getClustAddress
setNumOfWires	getTimeOffsetMdc1	getTheta
setNumOfLayers	getTimeOffsetMdc2	getNextIndex
setX1	getTimeOffsetMdc3	calcRZtoLineXY
setY1	getTimeOffsetMdc4	getRZmin
setZ1	getNumOfWires	print
setX2	getTotNumOfWires	isGeant
setY2	getNumOfLayers	Class
setZ2	getX1	Class_Name
setNumIter	getY1	IsA
setFirstWireFitInd	getZ1	ShowMembers
setLastWireFitInd	getX2	Streamer
setClustIndex	getY2	StreamerNVirtual
setExitFlag	getZ2	
setSigmaChi2	getNumIter	