

TCollection	
fgCurrentCollection	fSize
fgGarbageCollection	kInitCapacity
fgEmptyingGarbage	kInitHashTableCapacity
fgGarbageStack	fgIsA
kIsOwner	
fName	
@~TCollection	IsOwner
operator=	IsSortable
Add	Is
AddVector	MakeIterator
AddAll	MakeReverseIterator
AssertClass	Paint
Browse	Print
Capacity	Print
Clear	RecursiveRemove
Compare	Remove
Contains	RemoveAll
Contains	RemoveAll
Delete	SetCurrentCollection
Draw	SetName
Dump	SetOwner
FindObject	Write
operator()	Write
FindObject	GetCurrentCollection
GetEntries	StartGarbageCollection
GetName	GarbageCollect
GetObjectRef	EmptyGarbageCollection
GetSize	Class
GrowBy	Class_Name
Hash	IsA
IsArgNull	ShowMembers
IsEmpty	
IsFolder	

TSeqCollection
fSorted
fgIsA
@~TSeqCollection
Changed
Add
AddFirst
AddLast
AddAt
AddAfter
AddBefore
RemoveFirst
RemoveLast
RemoveAt
RemoveAfter
RemoveBefore
At
Before
After
First
Last
LastIndex
IndexOf
IsSorted
UnSort
ObjCompare
QSort
QSort
Class
Class_Name
IsA
ShowMembers

TObjArray	
fCont	fgIsA
fLowerBound	
fLast	
@~TObjArray	AddAfter
BoundsOk	AddBefore
Init	RemoveAt
OutOfBoundsError	Remove
GetAbsLast	At
TObjArray	UncheckedAt
TObjArray	Before
Clear	After
Compress	First
Delete	Last
Expand	operator@[@]
GetEntries	operator@[@]
GetEntriesFast	LowerBound
GetLast	IndexOf
GetObjectRef	SetLast
IsEmpty	Sort
MakeIterator	BinarySearch
Add	Class
AddFirst	Class_Name
AddLast	IsA
AddAt	ShowMembers
AddAtAndExpand	
AddAtFree	

HMdcDriftTimeParAngle
fgIsA
@~HMdcDriftTimeParAngle
HMdcDriftTimeParAngle
at
Class
Class_Name
IsA
ShowMembers