

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HMdcEfficiencyMod		
sector	array	nameCanvMb
module	listLayers[6]	titleCanvMb
n0	nPads	mbSlider
n1	canvases[5]	nameSliderMb[20]
n2	nameCanv[5]	hsTimes[9]
xLow	titleCanv[5]	drHsTimes[15]
xUp	eff	minTimeBin[3]
dX	effMod	maxTimeBin[3]
yLow	flookupGMod	nameCanvTimes
yUp	frawModStru	titleCanvTimes
dY	hsEffMb	biningTimes
n0xy[256]	hsEffMb4	fileName
n1xy[256]	nChannels	fgIsA
n2xy[256]	canvasMb	
@~HMdcEfficiencyMod	drawCanvHistSing	fillTimesSelCls
HMdcEfficiencyMod	drawCanvProbabilitis	drawCanvTimes
operator@[@]	saveCanvases	delCanvTimes
clear	delCanv	fillTimes
add0Hit	delCanvTotNhits	setNameCanv
add1Hit	delCanvNHits	creatCanvas
add2Hit	delCanvHistEff	creatCanvasMb
getBinNum	delCanvHistSing	setPads
getEffMod	delCanvProbabilitis	drawLineGrMb
getEffXY	fillHistMb	drawLineEffMb
getEffXY	drawCanvEffMb	Class
getEffXY	saveCanvEffMb	Class_Name
setListLayers	creatCanvEffMb	IsA
updateCanv	fillCanvEffMb	ShowMembers
drawHists	delCanvMb	Streamer
drawCanvTotNhits	ExecuteEvent	StreamerNVirtual
drawCanvNHits	fillTimesAll	
drawCanvHistEff	fillTimesCls	