

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

HMdcGarCal2Maker		
fNameAsciiOut	mtime2_corr[4][18][100]	threshold1
output	mtime1_err_corr[4][18][100]	d2
fNameRootIn	mtime2_err_corr[4][18][100]	
inputRoot	max1[4][18]	nBin1D_dist
outputHists	max2[4][18]	nBin2D_angle
cutMax[4]	max1bin[4][18]	nBin2D_dist
slope	max2bin[4][18]	minCopy
voltage[4]	threshold	maxCopy
htime1	stepsize	activeHists_1D[4]
htime2	isBatch	activeHists_2D[4]
lastvalidBin[4][18]	writeHists	g[4][18][4][3]
maxbinNumber[72]	printSpikes	levelColors[4]
mtime1[4][18][100]	writeascii	makeMdc[4]
mtime2[4][18][100]	version	makeType[4]
mtime1_err[4][18][100]	xErrTime1	fgIsA
mtime2_err[4][18][100]	xErrTime2	
mtime1_corr[4][18][100]	yErrSpike[4]	
@~HMdcGarCal2Maker	setSpikeTypes	getVoltage
initVariables	getSpikeTypes	setMaxBinNumber
initArrays	setSpikeThresholds	getMaxBinNumber
HMdcGarCal2Maker	getSpikeThreshold1	printStatus
setFileNameOut	getSpikeThreshold2	readInput
setFileNameIn	setNTimes	fillArrays
setCutMax	getNTimes	fillControl2D
getVersion	setNBin1D_Dist	fillControl1D
setVersion	getNBin1D_Dist	findMax
getCutMax	setNBin2D_Dist	removeSpikes
setSlope	getNBin2D_Dist	copyToHist
getSlope	setNBin2D_Angle	copyToArray
setThreshold	getNBin2D_Angle	smoothHist
getThreshold	setMinCopy	replaceBins
setStepSize	getMinCopy	createGraph
getStepSize	setMaxCopy	plotOverlay
setBatchMode	getMaxCopy	writeAscii
getBatchMode	setHists_1D	check
setPrintMode	getHists_1D	calcBounderies
getPrintMode	setHists_2D	drawBorders
setWriteHists	getHists_2D	make
getWriteHists	setMakeMdc	Class
setWriteAscii	getMakeMdc	Class_Name
getWriteAscii	setMakeType	IsA
setMaxErrTime1	getMakeType	ShowMembers
getMaxErrTime1	setLevelColors	Streamer
setMaxErrTime2	getLevelColors	StreamerNVirtual
getMaxErrTime2	setVoltage	