

| TObject             |                   |                      |
|---------------------|-------------------|----------------------|
| fUniqueID           | kNotDeleted       | kWriteDelete         |
| fBits               | kZombie           | fglsA                |
| fgDtorOnly          | kBitMask          |                      |
| fgObjectStat        | kSingleKey        |                      |
| kIsOnHeap           | kOverwrite        |                      |
| @~TObject           | GetOption         | operator new         |
| MakeZombie          | GetObjectInfo     | operator new@[[@]    |
| DoError             | GetTitle          | operator delete      |
| TObject             | HandleTimer       | operator delete@[[@] |
| TObject             | Hash              | operator delete      |
| operator=           | InheritsFrom      | operator delete@[[@] |
| AppendPad           | InheritsFrom      | SetBit               |
| Browse              | Inspect           | SetBit               |
| ClassName           | IsFolder          | ResetBit             |
| Clear               | IsEqual           | TestBit              |
| Clone               | IsSortable        | TestBits             |
| Compare             | IsOnHeap          | InvertBit            |
| Copy                | IsZombie          | Info                 |
| Delete              | Notify            | Warning              |
| DistancetoPrimitive | Is                | Error                |
| Draw                | Paint             | SysError             |
| DrawClass           | Pop               | Fatal                |
| DrawClone           | Print             | AbstractMethod       |
| Dump                | Read              | MayNotUse            |
| Execute             | RecursiveRemove   | GetDtorOnly          |
| Execute             | SavePrimitive     | SetDtorOnly          |
| ExecuteEvent        | SetDrawOption     | GetObjectStat        |
| FindObject          | SetUniqueID       | SetObjectStat        |
| FindObject          | UseCurrentStyle   | Class                |
| GetDrawOption       | Write             | Class_Name           |
| GetUniqueID         | Write             | IsA                  |
| GetName             | operator new      | ShowMembers          |
| GetIconName         | operator new@[[@] |                      |

| HMdcMinimize                    |
|---------------------------------|
| nPar                            |
| parIn[200]                      |
| parBest[200]                    |
| grad[200]                       |
| grad2[200][200]                 |
| scalePar[200]                   |
| funct0                          |
| functIn                         |
| functOut                        |
| functBest                       |
| fObjectFit                      |
| fFCN                            |
| fglsA                           |
| @~HMdcMinimize                  |
| HMdcMinimize                    |
| setFCN                          |
| minimize                        |
| minimize2                       |
| calculationOfGradient           |
| solutionOfLinearEquationsSystem |
| minpar2                         |
| minbar                          |
| scan                            |
| scanXYZ                         |
| random                          |
| cog                             |
| getFunct0                       |
| getFunctional                   |
| Class                           |
| Class_Name                      |
| IsA                             |
| ShowMembers                     |
| Streamer                        |
| StreamerNVirtual                |