

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HMdcSizesCells	
fMdcSizesCells	verLookupRaw[3]
fGetCont	fMdcRawStruct
fLayerGeomPar	fSpecGeomPar
verLayerGeomPar[3]	array
fGeomPar	changed
verGeomPar[3]	geomModified
fMdcDet	numTargets
mdcStatus[6][4]	targets
nModsSeg[6][2]	targ3p[3]
fMdcGeomStruct	fgIsA
fMdcLookupRaw	
@~HMdcSizesCells	getTargetLastPoint
getObject	calcRZToTargLine
getExObject	calcRZToLineXY
deleteCont	setTransform
operator@[@]	getNumOfTargets
getSize	getTargets
initContainer	copyTransfToArr
hasChanged	setNotGeomModified
clear	HMdcSizesCells
getCellVol	fillCont
findReadOutSide	fillTargetPos
calcMdcSeg	Class
calcMdcSeg	Class_Name
modStatus	IsA
nModInSeg	ShowMembers
fillModCont	Streamer
fillModCont	StreamerNVirtual
getTargetFirstPoint	
getTargetMiddlePoint	