

| TObject             |                  |                     |
|---------------------|------------------|---------------------|
| fUniqueID           | kNotDeleted      | kWriteDelete        |
| fBits               | kZombie          | fglsA               |
| fgDtorOnly          | kBitMask         |                     |
| fgObjectStat        | kSingleKey       |                     |
| kIsOnHeap           | kOverwrite       |                     |
| @~TObject           | GetOption        | operator new        |
| MakeZombie          | GetObjectInfo    | operator new@[@]    |
| DoError             | GetTitle         | operator delete     |
| TObject             | HandleTimer      | operator delete@[@] |
| TObject             | Hash             | operator delete     |
| operator=           | InheritsFrom     | operator delete@[@] |
| AppendPad           | InheritsFrom     | SetBit              |
| Browse              | Inspect          | SetBit              |
| ClassName           | IsFolder         | ResetBit            |
| Clear               | IsEqual          | TestBit             |
| Clone               | IsSortable       | TestBits            |
| Compare             | IsOnHeap         | InvertBit           |
| Copy                | IsZombie         | Info                |
| Delete              | Notify           | Warning             |
| DistancetoPrimitive | Is               | Error               |
| Draw                | Paint            | SysError            |
| DrawClass           | Pop              | Fatal               |
| DrawClone           | Print            | AbstractMethod      |
| Dump                | Read             | MayNotUse           |
| Execute             | RecursiveRemove  | GetDtorOnly         |
| Execute             | SavePrimitive    | SetDtorOnly         |
| ExecuteEvent        | SetDrawOption    | GetObjectStat       |
| FindObject          | SetUniqueID      | SetObjectStat       |
| FindObject          | UseCurrentStyle  | Class               |
| GetDrawOption       | Write            | Class_Name          |
| GetUniqueID         | Write            | IsA                 |
| GetName             | operator new     | ShowMembers         |
| GetIconName         | operator new@[@] |                     |

| TNamed       |
|--------------|
| fName        |
| fTitle       |
| fglsA        |
| @~TNamed     |
| TNamed       |
| TNamed       |
| TNamed       |
| TNamed       |
| operator=    |
| Clear        |
| Clone        |
| Compare      |
| Copy         |
| FillBuffer   |
| GetName      |
| GetTitle     |
| Hash         |
| IsSortable   |
| SetName      |
| SetNameTitle |
| SetTitle     |
| Is           |
| Print        |
| Sizeof       |
| Class        |
| Class_Name   |
| IsA          |
| ShowMembers  |

| HMessageMgr       |                  |
|-------------------|------------------|
| DET_RICH          | msgFile          |
| DET_START         | errorFile        |
| DET_MDC           | msgSocket        |
| DET_TOF           | errorSocket      |
| DET_TOFINO        | thisHost         |
| DET_SHOWER        | detectorMsg      |
| DET_TRIGGER       | msg1             |
| DET_RUNTIMEDB     | msg2             |
| DET_KICKPLANE     | file             |
| DET_QA            | line             |
| DET_ALL           | screen           |
| debugLevel        | fglsA            |
| warningLevel      |                  |
| infoLevel         |                  |
| @~HMessageMgr     | info             |
| HMessageMgr       | debugB           |
| setDefault        | errorB           |
| setFile           | warningB         |
| setPort           | infoB            |
| switchOff         | debug            |
| setDebugLevel     | setF             |
| setInfoLevel      | setL             |
| setWarningLevel   | setScreenOutput  |
| enableDetectorMsg | write            |
| messageSeperator  | ewrite           |
| hydraErrorHandler | Class            |
| debug             | Class_Name       |
| error             | IsA              |
| warning           | ShowMembers      |
| info              | Streamer         |
| debug             | StreamerNVirtual |
| error             |                  |
| warning           |                  |