

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

HMonHistAddon		
flsActive	XTitle	fillcol
fisResetable	YTitle	fillstyle
refreshrate	ZTitle	markercol
send	Option	markerstyle
nBinsX	directory	markersize
Xlo	HistType	logX
Xup	format	logY
nBinsY	stat	logZ
Ylo	max	gridX
Yup	min	gridY
arraySize1	linecol	fgIsA
arraySize2	linestyle	
@~HMonHistAddon	getMax	getXTitle
HMonHistAddon	setMin	setYTitle
HMonHistAddon	getMin	setYTitle
setActive	setLineCol	setZTitle
getActive	getLineCol	setZTitle
setResetable	setLineStyle	setOption
getResetable	getLineStyle	getOption
setRefreshRate	setFillCol	setHistType
getRefreshRate	getFillCol	getHistType
setSend	setFillStyle	setFormat
getSend	getFillStyle	getFormat
setNBinsX	setMarkerCol	copySet
getNBinsX	getMarkerCol	getSet
setXLo	setMarkerStyle	read
getXLo	getMarkerStyle	getText
setXUp	setMarkerSize	setHist
getXUp	getMarkerSize	setHist
setNBinsY	setLogX	setCanvas
getNBinsY	getLogX	draw
setYLo	setLogY	reset
getYLo	getLogY	add
setYUp	setLogZ	getP
getYUp	getLogZ	Class
setSize1	setGridX	Class_Name
getSize1	getGridX	IsA
setSize2	setGridY	ShowMembers
getSize2	getGridY	Streamer
setStat	setDirectory	StreamerNVirtual
getStat	getDirectory	
setMax	setXTitle	