

TLorentzVector		
fP	kZ	fglsA
fE	kT	
kX	kNUM_COORDINATES	
kY	kSIZE	
@~TLorentzVector	SetXYZM	Mag2
TLorentzVector	SetPtEtaPhiM	M2
TLorentzVector	SetPtEtaPhiE	Mag
TLorentzVector	GetXYZT	M
TLorentzVector	GetXYZT	Mt2
TLorentzVector	operator()	Mt
X	operator@[@]	Beta
Y	operator()	Gamma
Z	operator@[@]	Dot
T	operator=	operator*
SetX	operator+	SetVectMag
SetY	operator+=	SetVectM
SetZ	operator-	Plus
SetT	operator-=	Minus
Px	operator-	BoostVector
Py	operator*	Boost
Pz	operator*=	Boost
P	operator==	Rapidity
E	operator@!=	Eta
Energy	Perp2	PseudoRapidity
SetPx	Pt	RotateX
SetPy	Perp	RotateY
SetPz	SetPerp	RotateZ
SetE	Perp2	RotateUz
Vect	Pt	Rotate
SetVect	Perp	operator*=-
Theta	Et2	Transform
CosTheta	Et	operator*=-
Phi	Et2	Transform
Rho	Et	Class
SetTheta	DeltaPhi	Class_Name
SetPhi	DeltaR	IsA
SetRho	DrEtaPhi	ShowMembers
SetPxPyPzE	EtaPhiVector	
SetXYZT	Angle	

HPair	
sldxP1	fOpang
sldxP2	flnvMass
fProbability1	clsCut
fProbability2	nBitFieldPassedCuts
nPid1	fglsA
nPid2	
@~HPair	setBitFieldPassedCuts
HPair	getBitFieldPassedCuts
HPair	setIndexParticle1
HPair	setIndexParticle2
print	setPid1
reset	setPid2
getIndexParticle1	setPidProbability1
getIndexParticle2	setPidProbability2
getPid1	setOpeningAngleDeg
getPid2	setInvariantMass
getPidProbability1	calcPairProperties
getPidProbability2	Class
getOpeningAngleDeg	Class_Name
getInvariantMass	IsA
getCharge	ShowMembers
getIsCutFlag	Streamer
setIsCutFlag	

HPairSim	
GLorentzVector1	
GLorentzVector2	
nGPid1	
nGPid2	
fGOpang	
fGlnvMass	
clsTrue	
cGCharge	
fglsA	
@~HPairSim	
HPairSim	
HPairSim	
HPairSim	
print	
reset	
calcPairPropertiesSim	
Class	
Class_Name	
Class_Name	
IsA	
ShowMembers	
Streamer	

HPairSimExt	
itsParticle1	
itsParticle2	
fglsA	
@~HPairSimExt	
HPairSimExt	
HPairSimExt	
HPairSimExt	
print	
getPidParticle1	
getPidParticle2	
getCharge	
Clear	
reset	
Class	
Class_Name	
IsA	
ShowMembers	
Streamer	