

| TObject             |                  |                     |
|---------------------|------------------|---------------------|
| fUniqueID           | kNotDeleted      | kWriteDelete        |
| fBits               | kZombie          | fglsA               |
| fgDtorOnly          | kBitMask         |                     |
| fgObjectStat        | kSingleKey       |                     |
| kIsOnHeap           | kOverwrite       |                     |
| @~TObject           | GetOption        | operator new        |
| MakeZombie          | GetObjectInfo    | operator new@[@]    |
| DoError             | GetTitle         | operator delete     |
| TObject             | HandleTimer      | operator delete@[@] |
| TObject             | Hash             | operator delete     |
| operator=           | InheritsFrom     | operator delete@[@] |
| AppendPad           | InheritsFrom     | SetBit              |
| Browse              | Inspect          | SetBit              |
| ClassName           | IsFolder         | ResetBit            |
| Clear               | IsEqual          | TestBit             |
| Clone               | IsSortable       | TestBits            |
| Compare             | IsOnHeap         | InvertBit           |
| Copy                | IsZombie         | Info                |
| Delete              | Notify           | Warning             |
| DistancetoPrimitive | Is               | Error               |
| Draw                | Paint            | SysError            |
| DrawClass           | Pop              | Fatal               |
| DrawClone           | Print            | AbstractMethod      |
| Dump                | Read             | MayNotUse           |
| Execute             | RecursiveRemove  | GetDtorOnly         |
| Execute             | SavePrimitive    | SetDtorOnly         |
| ExecuteEvent        | SetDrawOption    | GetObjectStat       |
| FindObject          | SetUniqueID      | SetObjectStat       |
| FindObject          | UseCurrentStyle  | Class               |
| GetDrawOption       | Write            | Class_Name          |
| GetUniqueID         | Write            | IsA                 |
| GetName             | operator new     | ShowMembers         |
| GetIconName         | operator new@[@] |                     |

| HPidAlgorithm    |
|------------------|
| pRec             |
| sName            |
| iAlgId           |
| fWeight          |
| fglsA            |
| @~HPidAlgorithm  |
| HPidAlgorithm    |
| HPidAlgorithm    |
| HPidAlgorithm    |
| getReconstructor |
| getName          |
| getAlgId         |
| getWeight        |
| setWeight        |
| init             |
| reinit           |
| finalize         |
| execute          |
| calculatePDF     |
| calculateCL      |
| print            |
| Print            |
| setReconstructor |
| Class            |
| Class_Name       |
| IsA              |
| ShowMembers      |
| Streamer         |
| StreamerNVirtual |

| HPidAlgHardCuts   |
|-------------------|
| fglsA             |
| pParams           |
| pParams2          |
| sInFileName       |
| sOutFileName      |
| pOutFile          |
| pNtuple           |
| bSim              |
| GCut_8            |
| GCut_9            |
| GCut_14           |
| bCut8             |
| bCut9             |
| bCut14            |
| @~HPidAlgHardCuts |
| HPidAlgHardCuts   |
| HPidAlgHardCuts   |
| init              |
| reinit            |
| finalize          |
| calculatePDF      |
| calculateCL       |
| print             |
| isLepInRich       |
| isProton          |
| isPiP             |
| isPiM             |
| getPid            |
| setOutput         |
| setSimulation     |
| openOutFile       |
| buildOutNtuple    |
| fillOutNtuple     |
| writeOutFile      |
| Class             |
| Class_Name        |
| IsA               |
| ShowMembers       |
| Streamer          |
| StreamerNVirtual  |