

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HPidAlgorithm
pRec
sName
iAlgId
fWeight
fglsA
@~HPidAlgorithm
HPidAlgorithm
HPidAlgorithm
HPidAlgorithm
getReconstructor
getName
getAlgId
getWeight
setWeight
init
reinit
finalize
execute
calculatePDF
calculateCL
print
Print
setReconstructor
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

HPidAlgStandCuts	
fglsA	bTofino
pParams	bTof
sOutFileName	bUseRichRingCuts
pOutFile	bUseMdcDeDx
pNtuple	bUseTofPvsBeta
pMdcDiscriminator	bUseTofinoPvsBeta
bSim	bUseShowerMaxFvsP
iSimEventFlag	bUseShowerSum0vsP
bRich	bUseShowerSumDiffvsP
bMdc	
bShower	
@~HPidAlgStandCuts	setOutFileName
HPidAlgStandCuts	getOutFileName
HPidAlgStandCuts	openOutFile
init	buildOutNtuple
reinit	fillOutNtuple
finalize	writeOutFile
calculatePDF	clear
calculateCL	setDefaults
print	setAlgorithms
setPidParams	Class
getPidParams	Class_Name
isLepInRich	IsA
isLepInTofino	ShowMembers
isLepInTof	Streamer
isLepInShower	StreamerNVirtual
isLepInMdc	