

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[2]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

HRichCutO
fNCheck
fNGood
fgIsA
@~HRichCutO
HRichCutO
HRichCutO
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

HRichCutTracklet		
isExp	nSys	kTofGT
listCut	nPull	kTofLT
nRingPadNr	kAngularMatch	kSys
nRingAvChrg	kGoodRing	kEle
nRingCentroid	kRingPadNr	kPos
nRingPatMat	kRingAvChrg	kPull
nRichMdcTheta	kRingCentroid	kShower
nRichMdcPhi	kRingPatMat	kMdcChi2
nSector	kRichMdcTheta	kBetaMom3s
nBetaGT	kRichMdcPhi	kPullMom3s
nBetaLT	kSector	evtType
nTofGT	kBetaGT	fgIsA
nTofLT	kBetaLT	
@~HRichCutTracklet	setRichMdcPhiState	nSys
HRichCutTracklet	getRingPadNrCut	isEle
HRichCutTracklet	getRingPadNrState	kPos
printCutList	getRingAvChrgCut	kMdcChi2
printCutList	getRingAvChrgState	kPull
reset	getRingCentroidCut	kShowerCond
setStandardCuts	getRingCentroidState	kBetaMom3s
switchTo	getRingPatMatCut	kPullMom3s
check	getRingPatMatState	kAngularMatch
setRingPadNrCut	getRichMdcThetaCut	kGoodRing
setRingPadNrState	getRichMdcThetaState	kMatchedGoodRing
setRingAvChrgCut	getRichMdcPhiCut	kSector
setRingAvChrgState	getRichMdcPhiState	evtType
setRingCentroidCut	kAngMatch	Class
setRingCentroidState	kGoodRing	Class_Name
setRingPatMatCut	kSector	IsA
setRingPatMatState	kBetaLT	ShowMembers
setRichMdcThetaCut	kBetaGT	Streamer
setRichMdcThetaState	kTofLT	StreamerNVirtual
setRichMdcPhiCut	kTofGT	