

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	

HRichPad	
fCornersNr	fZlab[6]
fPadCornersArray	fTheta
fX	fPhi[6]
fY	fXmin
fPadX	fYmin
fPadY	fXmax
fPadNr	fYmax
fPadFlag	fPadActive
fAmplitFraction	fglsA
fXlab[6]	
fYlab[6]	
@~HRichPad	getYlab
HRichPad	getZlab
HRichPad	getTheta
operator=	getPhi
reset	getXYZlab
isOut	getAngles
isOutX	getAmplitFraction
getCorner	setX
addCorner	setY
setCorner	setPadX
getCornersNr	setPadY
getXmin	setPadNr
getYmin	setXY
getXmax	setPadXY
getYmax	setPadFlag
setXmin	setPadActive
setYmin	setAmplitFraction
setXmax	setXlab
setYmax	setYlab
calcPadCenter	setZlab
getX	setXYZlab
getY	setTheta
getPadX	setPhi
getPadY	CalcNrtoXY
getPadNr	CalcXYtoNr
getXY	Class
getPadXY	Class_Name
getPadFlag	IsA
getPadActive	ShowMembers
getXlab	