

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

HRichRingFind	
pAnalysisParams	iMatrixHalfSize
pGeometryParams	ly_from
iInnerCount	ly_to
iInnerPhot4	lx_from
iInnerPhot8	lx_to
fClusterSize	d_col_ij
fClusterLMax4	d_row_ij
fClusterLMax8	d_col_jk
iRingImageSize	d_row_jk
iRingTemplImage	d2_colrow_jk
xMeanMax	d2_colrow_ij
yMeanMax	iPadActive
xPadMeanMax	iPadPlane
yPadMeanMax	iPadPlaneCopy
thetaMeanMax	iPadCol
phiMeanMax	iPadRow
fMaxClusterSize	iRingNr
fMaxClusterSum	pRings
fMaxThrClusterSize	fHitList1
iCount	fHitList2
iHitCount	fHitCandidate
maxCols	fgIsA
maxRows	
iMatrixSize	
@~HRichRingFind	MaxAnalysis
HomogenDistr	MaxCluster
HRichRingFind	MaxLabAmpl
init	MaxSelector
HRichRingFind	MaxMarker
operator=	CloseMaxRejection
GetAlgorithmNr	CalcRingParameters
CalcDistance	CalcFakeContribution
CalcDistance	CalcRingClusters
CalcDistance	RingFindFitMatrix
TestDensity	RingFindHoughTransf
TestBorder	MatchRings
TestDynamic	Execute
TestRatio	Class
TestAsymmetry	Class_Name
TestRingCharge	IsA
TestRing	ShowMembers
MaxFinding	

HRichRingFindSim
pRings
fgIsA
@~HRichRingFindSim
HRichRingFindSim
LookForTrack
init
Execute
Class
Class_Name
IsA
ShowMembers