

HSUPProgress	
m_iMax	m_fProgressReal
m_iLast	m_cProgressChar
m_bSpin	m_bTimer
m_bSpinInPer	m_bTimerInPer
m_fSpinSet	m_fTimerSet
m_fSpinReal	m_fTimerReal
m_psSpinChars	m_bFullTimer
m_iSpinLen	tTimer
m_bProgress	m_bWasOutOfRange
m_bProgressInPer	fgIsA
m_fProgressSet	
@~HSUPProgress	SetProgressPer
HSUPProgress	SetProgressEvents
SetMaxValue	GetProgressChar
GetMaxValue	SetProgressChar
Reset	GetProgressReal
Restart	SetTimerOn
GetLast	GetTimerOn
Next	SetTimerPer
Final	SetTimerEvents
SetSpinOn	GetTimerReal
GetSpinOn	SetFullTimerOn
SetSpinPer	GetFullTimerOn
SetSpinEvents	Class
GetSpinChars	Class_Name
SetSpinChars	IsA
SetSpinChars	ShowMembers
GetSpinReal	Streamer
SetProgressOn	StreamerNVirtual
GetProgressOn	