

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fglsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[[@]	

HShowerTofPID	
fglsA	m_nCol
m_fRad	m_nTofinoCell
m_fPhi	m_nTofinoMult
m_fTheta	m_fTof
m_fFact10	m_nOuterHit
m_fFact20	m_nAddress
m_nSector	m_fTrackLength
m_nModule	
m_nRow	
@~HShowerTofPID	setRow
HShowerTofPID	setCol
clear	setRadius
getOuterHitId	setPhi
getAddress	setTheta
getSector	setTof
getModule	setFact10
getRow	setFact20
getCol	setTofinoCell
getRadius	setTofinoMult
getPhi	setOuterHitId
getTheta	setTrackLength
getFact10	IsSortable
getFact20	Compare
getTof	Class
getTofinoCell	Class_Name
getTofinoMult	IsA
getTrackLength	ShowMembers
setAddress	Streamer
setSector	StreamerNVirtual
setModule	