

| TObject             |                   |                      |
|---------------------|-------------------|----------------------|
| fUniqueID           | kNotDeleted       | kWriteDelete         |
| fBits               | kZombie           | fgIsA                |
| fgDtorOnly          | kBitMask          |                      |
| fgObjectStat        | kSingleKey        |                      |
| kIsOnHeap           | kOverwrite        |                      |
| @~TObject           | GetOption         | operator new         |
| MakeZombie          | GetObjectInfo     | operator new@[[@]    |
| DoError             | GetTitle          | operator delete      |
| TObject             | HandleTimer       | operator delete@[[@] |
| TObject             | Hash              | operator delete      |
| operator=           | InheritsFrom      | operator delete@[[@] |
| AppendPad           | InheritsFrom      | SetBit               |
| Browse              | Inspect           | SetBit               |
| ClassName           | IsFolder          | ResetBit             |
| Clear               | IsEqual           | TestBit              |
| Clone               | IsSortable        | TestBits             |
| Compare             | IsOnHeap          | InvertBit            |
| Copy                | IsZombie          | Info                 |
| Delete              | Notify            | Warning              |
| DistancetoPrimitive | Is                | Error                |
| Draw                | Paint             | SysError             |
| DrawClass           | Pop               | Fatal                |
| DrawClone           | Print             | AbstractMethod       |
| Dump                | Read              | MayNotUse            |
| Execute             | RecursiveRemove   | GetDtorOnly          |
| Execute             | SavePrimitive     | SetDtorOnly          |
| ExecuteEvent        | SetDrawOption     | GetObjectStat        |
| FindObject          | SetUniqueID       | SetObjectStat        |
| FindObject          | UseCurrentStyle   | Class                |
| GetDrawOption       | Write             | Class_Name           |
| GetUniqueID         | Write             | IsA                  |
| GetName             | operator new      | ShowMembers          |
| GetIconName         | operator new@[[@] |                      |

| MPTools                                     |
|---------------------------------------------|
| fgIsA                                       |
| @~MPTools                                   |
| getDistancePointToStraight                  |
| calculateLikeSignCombinatorialBackground    |
| calculateLikeSignCombinatorialBackground    |
| poissonDistribution                         |
| poissonDistribution                         |
| poissonDistributionShifted                  |
| poissonDistributionShifted                  |
| binomialDistribution                        |
| binomialDistribution                        |
| chiSquareDistribution                       |
| chiSquareDistribution                       |
| integralGauss                               |
| calcCMMomentumOfPairDecay                   |
| calcCMMomentumOfPairDecay                   |
| calcCMEnergyOfPairDecay                     |
| projectPtYDownToPt                          |
| projectPtYDownToY                           |
| projectPtYDownToPthInvariantRepresentation  |
| projectPtYDownToPthBoltzmannRepresentation  |
| projectPtYDownToMthInvariantRepresentation  |
| projectPtYDownToMthBoltzmannRepresentation  |
| projectPtYDownToMtm0InvariantRepresentation |
| projectPtYDownToMtm0                        |
| projectPtYDownToMtm                         |
| projectPtYDownToPtScaled                    |
| projectPtYDownToPt                          |
| projectPtYDownToYScaled                     |
| projectPtYDownToY                           |
| Class                                       |
| Class_Name                                  |
| IsA                                         |
| ShowMembers                                 |
| Streamer                                    |
| StreamerNVirtual                            |
| MPTools                                     |