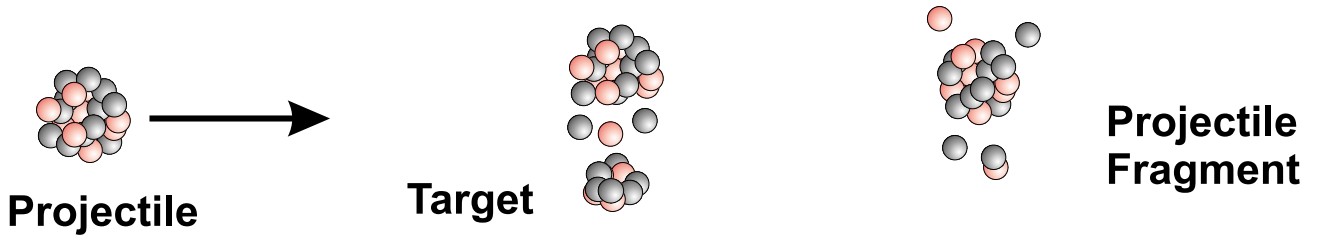


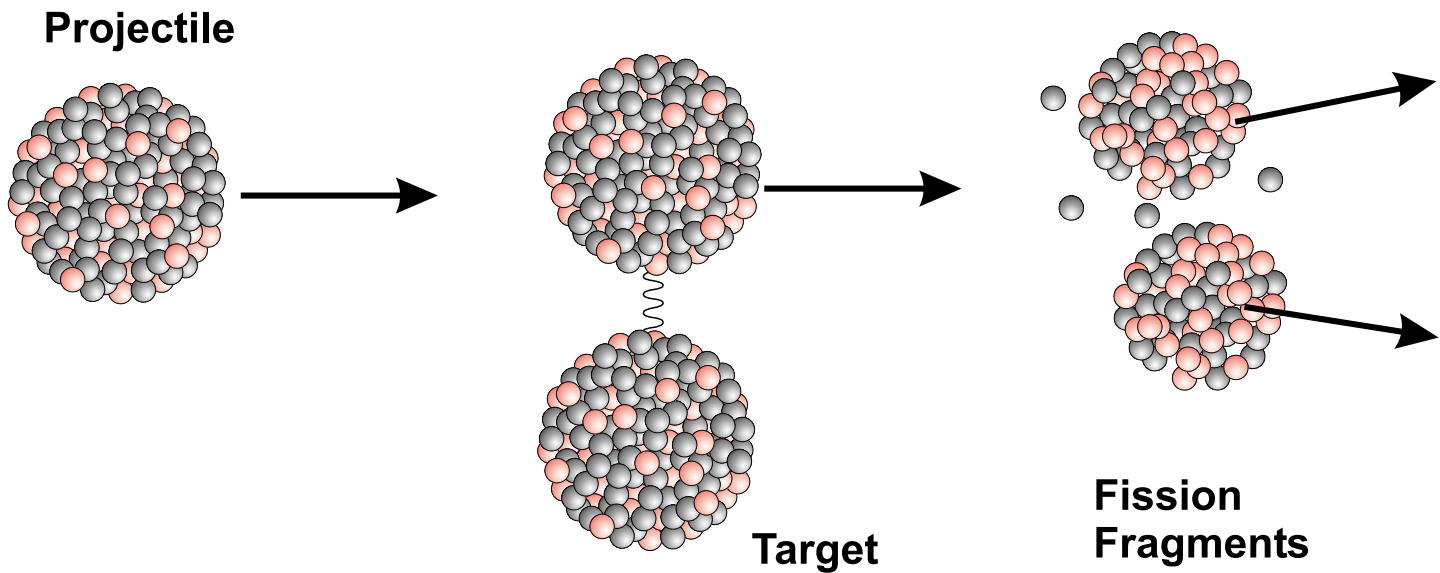
Projectile Fragmentation



Nucleon-Nucleon-Collisions (Abrasion Ablation)

$$\vec{V}_f \approx \vec{V}_p$$

Projectile Fission



Coulomb Excitation in Peripheral Collisions

$$\vec{V}_f \approx \vec{V}_p + \vec{V}_{fission}$$